

DESIGN Luca Scacchetti – 2001



**Struttura.** Lo schienale è in multistrato di pioppo. Il sedile è in legno massello di olmo (stagionato "naturalmente" per almeno 3 anni) con giunzioni a incastro con spine cilindriche; il molleggio è garantito da cinghie elastiche in polipropilene e lattice naturale. I braccioli sono in lamiera scatolata di acciaio. L'imbottitura dello schienale è ottenuta con ovatta poliestere.

**Cuscini.** Cuscini di seduta in poliuretano espanso indeformabile a densità differenziate (con densità 30÷35 kg/m<sup>3</sup>) ed esente da CFC rivestiti in ovatta poliestere e vellutino accoppiato. Cuscini di schienale in "Tecnolat", una miscela di fiocco al 100% poliestere cavo siliconato e schiuma di lattice tagliata in elementi romboidali di piccole dimensioni.

**Base.** Piedini in acciaio verniciato a polveri epossidiche in colore grigio chiaro opaco.

**Rivestimento.** Struttura rivestita in cuoio; cuscini sfoderabili disponibili in tessuto e pelle.

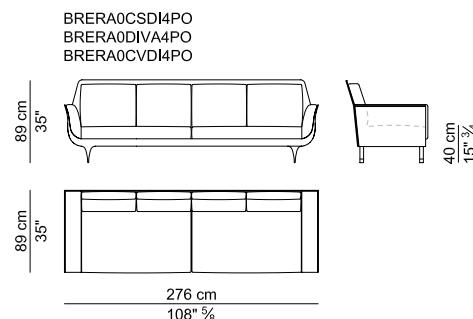
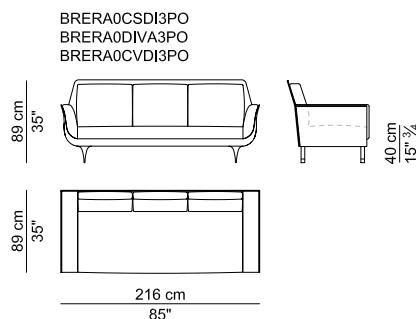
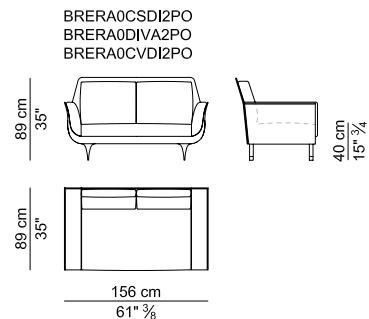
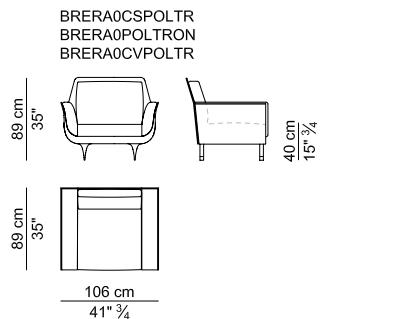
**Frame.** The backrest is in poplar plywood. The seat is in solid elm heartwood ("naturally" seasoned for at least 3 years) with dap joints with cylindrical dowels; the webbing is secured by elastic polypropylene and natural latex belts. The arms are in steel. The backrest is upholstered with polyester wadding.

**Cushions.** The seat cushions are in resilient, CFC-free polyurethane foam (with density of 30÷35 kg/m<sup>3</sup>) covered by bonded plush and polyester wadding. The back cushions are in "Tecnolat", a mixture of 100% silicon-coated hollow staple polyester and natural latex foam cut into small lozenge-shaped pieces.

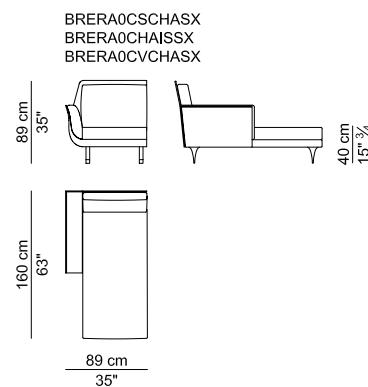
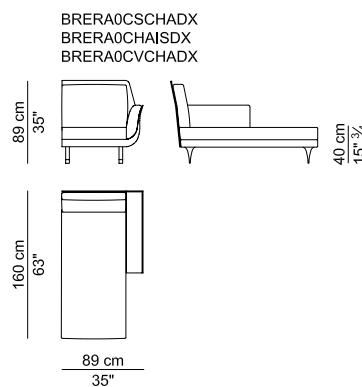
**Base.** Supports in steel epoxy powder painted in matt light grey color.

**Covers.** Frame covered in saddle leather; cushions available in fabric or leather with removable covers.

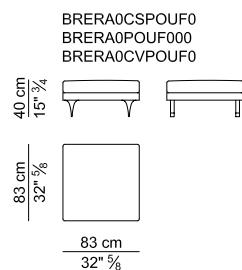
## POLTRONA E DIVANI – ARMCHAIR AND SOFAS



## CHAISE LONGUES – CHAISE LONGUES



## POUFS – OTTOMANS



## PANCHE – BENCHES

